



UNI*fi**ed** *identiTY** management**

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The idea

Identity and Authentication Management as a Service

- ◆ Multiple authentication protocols supported
 - ◆ easy integration with various consumers/clients.
- ◆ Ability to outsource credentials (and attributes) management to a 3rd party service.
 - ◆ Multiple upstream protocols supported.
 - ◆ UNITY becomes a bridge (protocol translation)...
 - ◆ ... and a hub (single service aggregating various IdM systems).
- ◆ Embedded, users directory with advanced management.

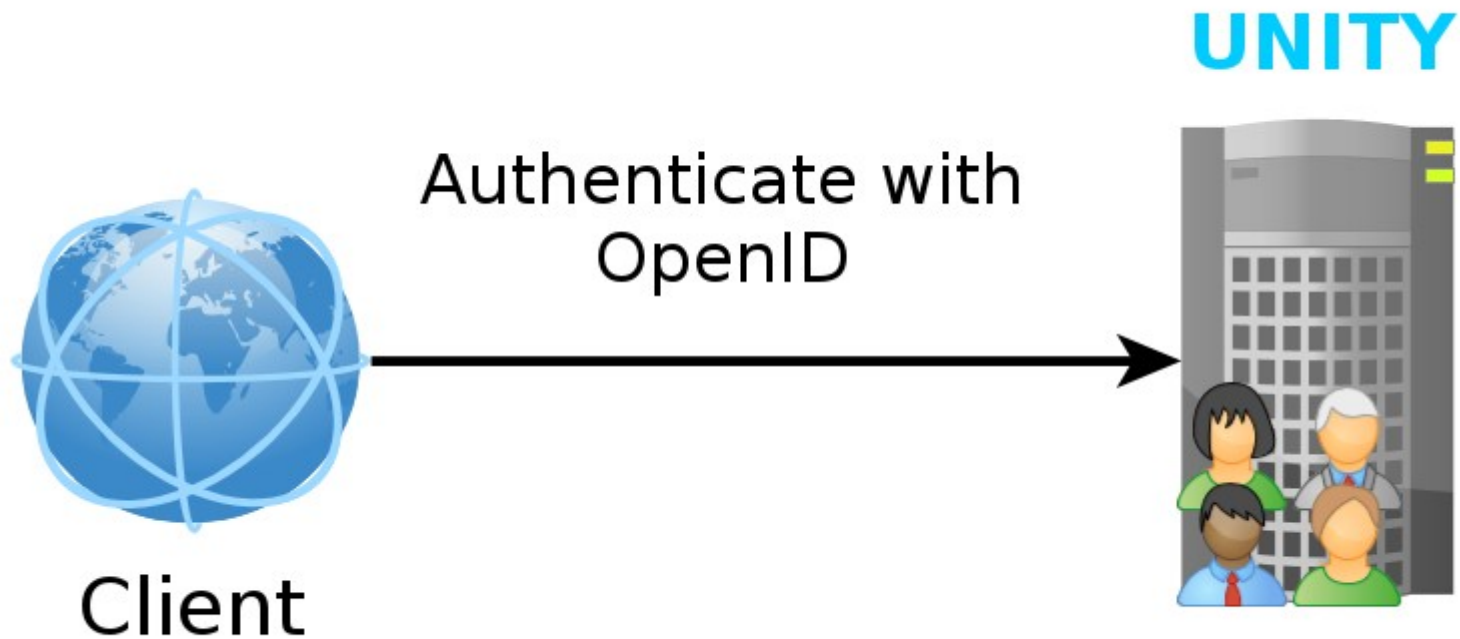
Highlights

- ◆ Highly useful for cloud applications.
 - ◆ Web-based management, many web protocols supported.
- ◆ Built as an extensible container tuned for IAM
 - ◆ Credentials, endpoints, external authentication methods, credential retrieval methods and many others are pluggable.
- ◆ Contains an embedded, full-blown users, groups and attributes database.
- ◆ Frequent updates (around 10/year).

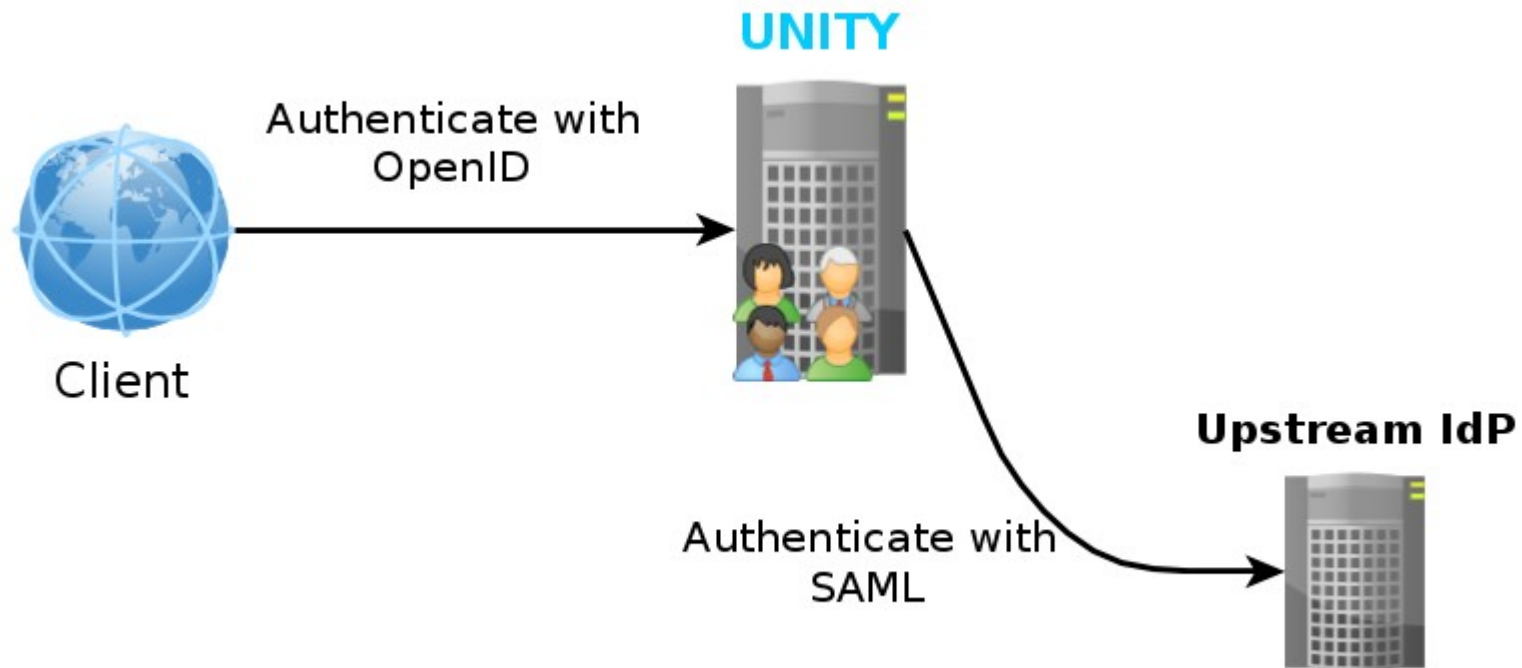
Local database

- ◆ Unity features a full-blown, embedded users directory
 - ◆ Multiple identities per user, may have various types
 - ◆ Attributes, attribute classes, scoped visibility
 - ◆ Credentials, credential requirements
 - ◆ Hierarchical groups
 - ◆ Advanced features as attribute statements (=> automatic attributes).

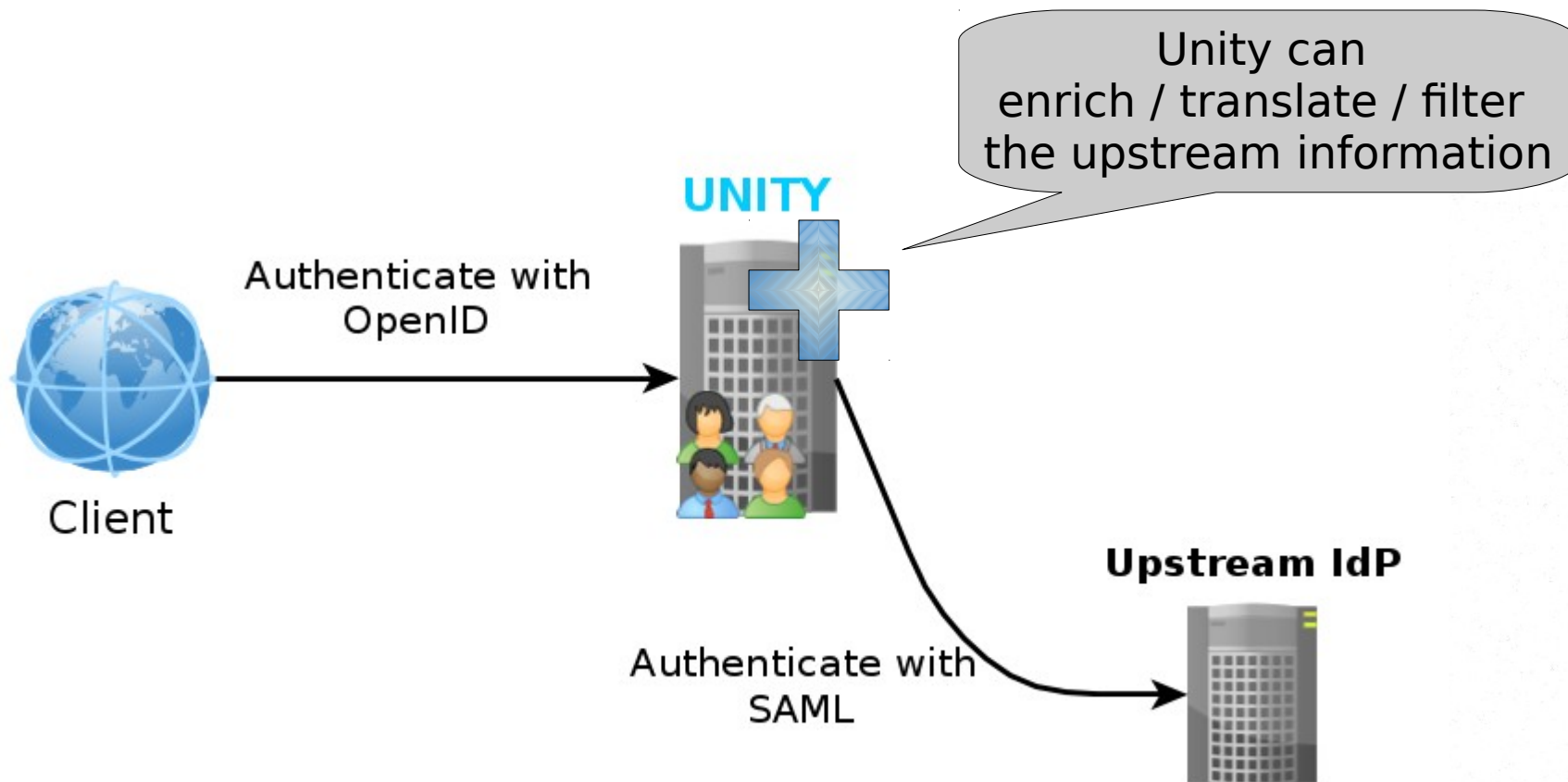
Authenticate



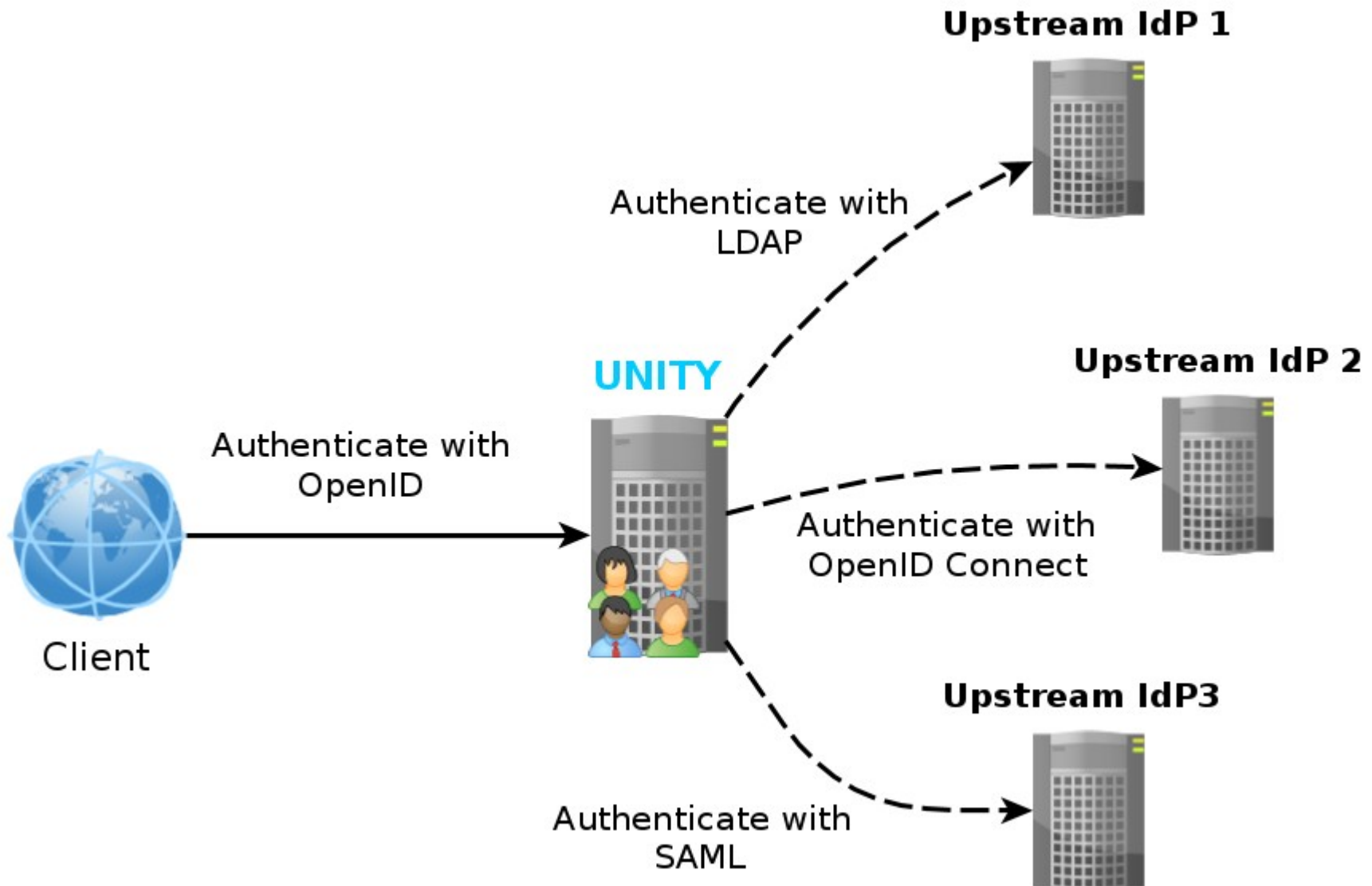
Remotely authenticate, translate protocol



Process remote user data



Orchestrate



Overall status

- ◆ Unity is still very young
 - ◆ Unity *idea* was born at the beginning of '13
 - ◆ Development started late February '13
 - ◆ The first stable release mid January '14
 - ◆ The first update last Monday
- ◆ This doesn't mean that it bears the common symptoms of immature software
 - ◆ 6 Milestone and RC releases
 - ◆ Extensive documentation
 - ◆ Strict development process: high test coverage, regular static code analysis, code reviews, ...

Stakeholders & sustainability

- ◆ PL-Grid Plus & PlusPlus projects are going to use Unity for UNICORE infrastructure.
 - ◆ Deployment tests started
 - ◆ Will need to be maintained for ca 7 years from now.
- ◆ Several other projects interested as LSDMA.
- ◆ Unity is not strictly PL-Grid bound. It is a more general ambition to create a universal IAM solution which is missing piece in many cases.
- ◆ Unity has a commercial potential.

Features status

- ◆ Container mostly complete
 - ◆ Though several important features missing as HA deployment tooling.
- ◆ Local users database mostly complete
 - ◆ However only two credentials implemented: password and X.509 certificate.
- ◆ SAML endpoints (Web and SOAP) available
- ◆ External LDAP and SAML authentication.
- ◆ Base support for registrations available.
- ◆ Large part of Web Admin UI is ready.

The future (highlights)

- ◆ Improved SAML support
- ◆ Redundancy/HA tests and tooling
- ◆ OpenID endpoint
- ◆ OAuth 2 AS endpoint
- ◆ External OpenID authN
- ◆ Support for other external authN protocols (as OAuth authN, OpenID Connect, Kerberos)
- ◆ New credentials (e.g. one time passwords)
- ◆ Auditing
- ◆ User driven groups
- ◆ ***Respond to community requests***
- ◆ *and many others... e.g. RBA*